

Dashboard

Target: maximize score in 2–3 days by preparing for recognition speed, not deep syllabus completion.

Your test structure

Module	Questions	Time	Scoring priority
Aptitude	30	30 min	Speed + accuracy
Technical	30	30 min	Textbook basics + MCQ traps
Pseudocode	20	20 min	Trace tables, loops, arrays
Coding	2	30 min	One full solution first
Gamified	level-based	~35 min	Familiarity + calm speed

Vault navigation

- [[2-3_Day_Crash_Plan]]
- [[Exam_Strategy]]
- [[01_Aptitude/Aptitude_Index|Aptitude Index]]
- [[02_Technical/Technical_Index|Technical Index]]
- [[03_Pseudocode/Pseudocode_Index|Pseudocode Index]]
- [[04_Coding/Coding_Index|Coding Index]]
- [[05_Gamified_Assessment/Game_Based_Methods|Gamified Assessment]]
- [[06_Mocks_and_Question_Banks/Mock_Test_1|Mock Test 1]]
- [[06_Mocks_and_Question_Banks/Mock_Test_2|Mock Test 2]]
- [[07_Revision_Sheets/One_Page_Formula_Sheets|One Page Formula Sheets]]
- [[07_Revision_Sheets/Last_6_Hours_Checklist|Last 6 Hours Checklist]]
- [[09_Sources/Research_Notes_and_Source_Links|Research Notes and Source Links]]

High-yield rule

If time is short, do not prepare all topics equally.

Priority:

1. Pseudocode tracing
2. Coding arrays/strings/basic math
3. Technical fundamentals
4. Quant formulas + reasoning templates
5. Game-based assessment familiarity
6. English grammar and RC

Daily scoreboard

Use this table inside Obsidian and update it after every mock.

Date	Section	Attempted	Correct	Time used	Main mistake
	Aptitude				
	Technical				
	Pseudocode				
	Coding				